

TEAM KEY

11U

AA – City Sports

BB – New York Dragons

CC – New York Knights

12U

DD – Team Underrated

EE – Team Albany

FF – Riverside Hawks

GG – City Sports

Pool 1	13U	Pool 2
L – City Sports		O – Westchester Knights
M – New Heights		P – Riverside Hawks
N – Jersey Jayhawks		Q – Ramapo Tigers

Pool 1	14U	Pool 2
E – Riverside Hawks		H – Bergen Blazers
F – Shore Sharks		I – Asbury Park
G – Westchester Hawks		J – South Mountain

15U

A – City Sports

B – Almighty Force

C – CAS Panthers

D – Chester Knights

Tri-State Rumble V

Master Schedule

June 13th - 14th

Saturday, June 13th

<u>Time</u>	<u>Court 1</u>	<u>Court 2</u>
9:00	L vs N	
10:05	L vs M	B vs D
11:10	A vs C	FF vs GG
12:15	M vs N	DD vs EE
1:20	H vs J	F vs G
2:25	FF vs EE	DD vs GG
3:30	I vs J	F vs E
4:35	AA vs BB	O vs Q
5:40	H vs I	E vs G
6:45	BB vs CC	P vs Q
7:50		O vs P

Sunday, June 14th

<u>Time</u>	<u>Court 1</u>	<u>Court 2</u>
9:00	AA vs CC	EE vs GG
10:05	A vs B	C vs D
11:10	DD vs FF	EE vs BB
12:15	A vs D	B vs C
1:20	DD vs CC	13u 3 rd place x-over
2:25	14u 3 rd place x-over	13u 2 nd place x-over
3:30	14u 2 nd place x-over	13u 1 st place x-over
4:35	14u 1 st place x-over	
5:40		

Tri-State Rumble Rules

June 13th and 14th

- * National Federation High School Rules apply except for the following
- * 11u, 12u, 13u, 14u will all play 14 minute stop clock halves. 15u will play 16 minute stop clock halves.
- * Basketball Size: 11u will use a 28.5, 12u will be decided by coaches-if they do not agree a 28.5 will be used in that division (national AAU rules)
- * Each team will get 2 full time outs per half. Time outs do not carry over from 1st half to 2nd half. If a team calls time out in the first half and does not have any remaining a technical foul will be issued to the team.
- * 6 personal fouls for a player to foul out.
- * Bonus will begin at 10 team fouls, double bonus at 13 team fouls.
- * Overtimes will be 3 minutes long, 1st 2 minutes are running time, last minute is stop clock. Entering overtime each team will have the time-outs that they did not use in the 2nd half, + an additional full time-out per overtime session.
- * If a team is winning by more than 20 in the final 5 minutes of the game, the clock will not stop on any whistles except time-outs.
- * Seeding for championship play will be based on record in pool play. In the event of a 2 team tie, the heads up match up will be the tie breaker. When 3 teams are involved advancement will be based on point differential, +15/-15.
- * Referees will wait 10 minutes from the end of the last scheduled game on their court to honor a team a winner by forfeit. Forfeits will count as +15 for winner, -15 for team forfeiting.
- * Each team will get 4 minutes to warm up. Halftime will be 2 minutes.

Championship trophies will be given in every division. In division's of 4, the championship will be decided by the best record, point differential, and lastly points against. In divisions of 6, the 1st place crossover game will be the championship game. Teams will be seeded out of their pools by record, heads up match-up, point differential, points against.

City Sports on 4 is conveniently located on: 62 Route 4 East in Englewood, NJ. The facility is located directly behind the BP gas station (color green). Any questions feel free to contact us through out the weekend.

Have fun and good luck to all the teams!

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